PATENT APPLICATION FEE DETERMINATION RECORD P97 1389 02 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** TYPE \_\_\_\_ SMALL ENTITY (Column 1) (Column 2) OR **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 710.00 **BASIC FEE** 355.00 NUMBER EXTRA FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS رِّ minus 20= X\$ 9= X\$18=0 INDEPENDENT CLAIMS minus 3 =X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL** RATE RATE TIONAL **PREVIOUSLY EXTRA** AFTER **AMENDMENT** FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE AMENDMENT Total Minus X\$ 9=X\$18= OR Independent Minus = X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING **TIONAL** RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus \*\*\* X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number